RATTRIBUTES RATING BODY Quickness REACTION Strength Charisma Intelligence Willpower Essence (Magic)	CONDITION MONITOR LIGHT MODERATE SERIOUS DEADLY STUN STUN STUN STUN STUN STUN STUN STUN	WEAPONS / SPELLS / NOTES
RATIRIBUTES RATING Body Quickness REACTION Strength Charisma Intelligence Willpower Essence (Magic)	CONDITION MONITOR LIGHT MODERATE STUN STUN STUN STUN +1 TN#	WEAPONS / SPELLS / NOTES
RATTRIBUTES RATING BODY Quickness REACTION Strength Charisma Intelligence Willpower Essence (Magic)	CONDITION MONITOR LIGHT MODERATE SERIOUS STUN STUN STUN 1 TN# 1 TN# 1 1 TN# 1 1 Init. 1 2 Init. 1 3 TN# 1 Unc. PHYSICAL 1 Init. 1 2 Init. 1 3 Init. 1 Init. 1 1 Init. 1 2 Init. 1 3 Init. 1 Init. 1 1 Init. 1 2 Init. 1 3 Init. 1 Init. 1 1 Init. 1 2 Init. 1 1 Init. 1 2 Init. 1 3 Init. 1 Init. 1 1 Init. 1 2 Init. 1 3 Init. 1 Init. 1 3 I	WEAPONS / SPELLS / NOTES
RATTRIBUTES RATING Body Quickness REACTION Strength Intelligence Willpower Essence (Magic)	CONDITION MONITOR LIGHT MODERATE STUN STUN STUN STUN +1 TN# +2 TN# +3 TN# Unc1 Init. +2 TN# +3 Init. Unc1 Init. +2 Init. +3 Init. Unc1 Init. +2 TN# WOUND WOUND DEADLY WOUND PHYSICAL LIGHT MODERATE WOUND WOUND PHYSICAL DAMAGE OVERFLOW	WEAPONS / SPELLS / NOTES
ATTRIBUTES RATING Body Quickness REACTION Strength Charisma Intelligence Willpower Essence (Magic)	CONDITION MONITOR LIGHT MODERATE STUN STUN STUN STUN 17 TN# 12 TN# 13 TN# 10 Unc. PHYSICAL 1 TN# 12 TN# 13 TN# 10 Unc. LIGHT MODERATE SERIOUS DEADLY MOUND WOUND WOUND WOUND WOUND WOUND PHYSICAL DAMAGE OVERFLOW	WEAPONS / SPELLS / NOTES

RATTRIBUTES RATING Body Quickness REACTION Strength Intelligence Willpower Essence (Magic)	CONDITION MONITOR LIGHT MODERATE SERIOUS DEADLY STUN STUN STUN STUN STUN STUN STUN STUN +1 TN# +2 TN# +3 TN# Unc1 Init. +2 Init. +3 Init. Unc3 Init. Unc1 Init. +2 Init3 Init. Unc1 Init1 Init	WEAPONS / SPELLS / NOTES
ATTRIBUTES RATING Body Quickness REACTION Strength Charisma Intelligence Willpower Essence (Magic)	CONDITION MONITOR LIGHT MODERATE SERIOUS STUN STUN STUN STUN STUN STUN STUN ST	WEAPONS / SPELLS / NOTES
RATTRIBUTES RATING Body Quickness REACTION Strength Charisma Intelligence Willpower Essence (Magic)	CONDITION MONITOR LIGHT MODERATE STUN STUN STUN STUN +1 TN#	WEAPONS / SPELLS / NOTES
RATTRIBUTES RATING Body Quickness REACTION Strength Charisma Intelligence Willpower Essence (Magic)	CONDITION MONITOR LIGHT STUN STUN STUN DEADLY STUN STUN +1 TN# +2 TN# +3 TN# Unc1 Init. +2 TN# +3 Init. Unc1 Init. +2 TN# -3 Init. Unc1 Init. +2 TN# WOUND WOUND DEADLY WOUND PHYSICAL H1 TN# WOUND WOUND WOUND PHYSICAL DAMAGE OVERFLOW	WEAPONS / SPELLS / NOTES
ATTRIBUTES RATING Body Quickness REACTION Strength Charisma Intelligence Willpower Essence (Magic)	CONDITION MONITOR LIGHT MODERATE STUN STUN STUN STUN +1 TN# +2 TN# +3 TN# Unc. PHYSICAL +1 TN# +2 TN# +3 TN# Unc. LIGHT MODERATE SERIOUS DEADLY WOUND WOUND WOUND WOUND PHYSICAL DAMAGE OVERFLOW	WEAPONS / SPELLS / NOTES